

archinteriors

2023

prepared only for **Unreal Engine**



Archinteriors for Unreal Engine vol. 10 consists of five interior scenes of Art Exhibitions, a spaces that embrace creativity and innovation. The walls are adorned with vibrant paintings. We modeled many contemporary installations and sculptures for these scenes. The lighting design plays a crucial role, carefully highlighting each artwork to create a captivating atmosphere. All scenes are lit with Lumen, delivering perfect balance between high performance, lighting quality and flexibility.



screenshot scene 01 cam 01

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screenshot scene 01 cam 02

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screenshot scene 01 cam 04

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screenshot scene 01 cam 06

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screenshot scene 01 cam 07

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overview scene 01

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screenshot scene 02 cam 01

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screenshot scene 02 cam 02

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screenshot scene 02 cam 03

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screenshot scene 02 cam 05

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screenshot scene 02 cam 06

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screenshot scene 02 cam 07

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screenshot scene 02 cam 08

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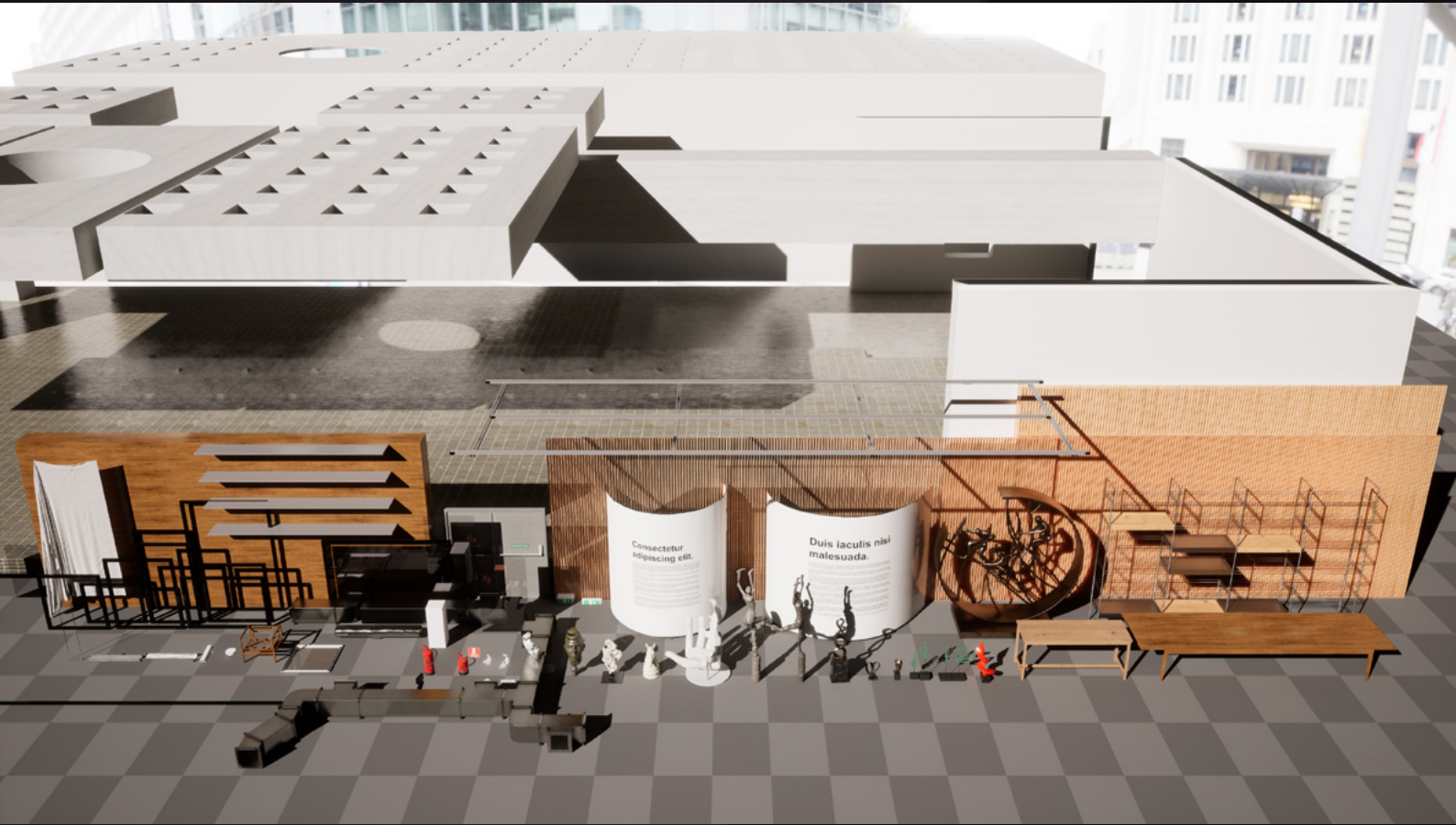
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overview scene 02

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screenshot scene 03 cam 01

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screenshot scene 03 cam 02

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screenshot scene 03 cam 03

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screenshot scene 03 cam 04

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screenshot scene 03 cam 05

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screenshot scene 03 cam 06

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overview scene 03

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screenshot scene 04 cam 01

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screenshot scene 04 cam 02

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screenshot scene 04 cam 06

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screenshot scene 04 cam 07

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screenshot scene 04 cam 08

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screenshot scene 04 cam 09

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screenshot scene 04 cam 10

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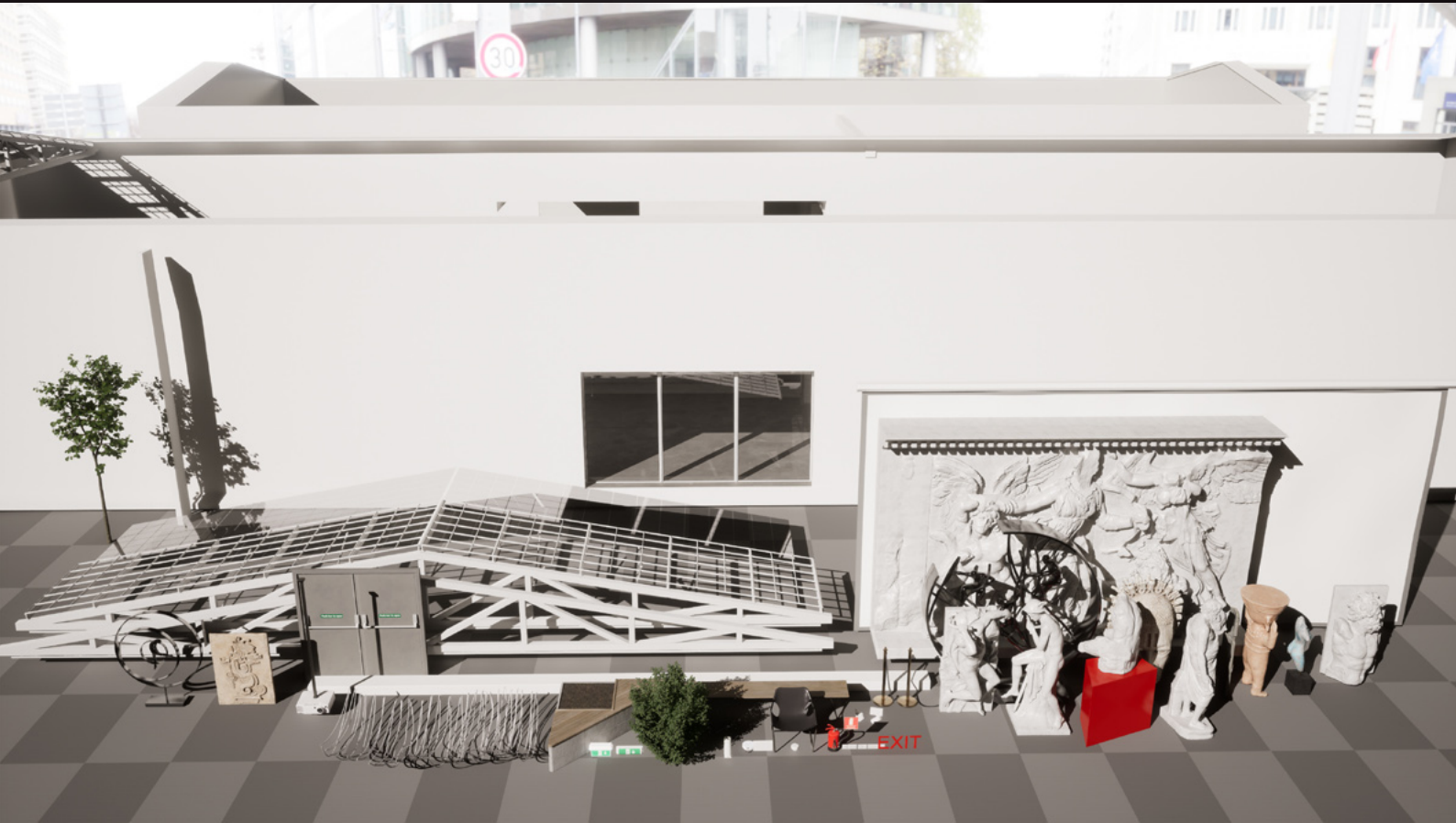
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screenshot scene 05 cam 01

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screenshot scene 05 cam 02

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screenshot scene 05 cam 03

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screenshot scene 05 cam 05

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archinteriors

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screenshot scene 05 cam 06

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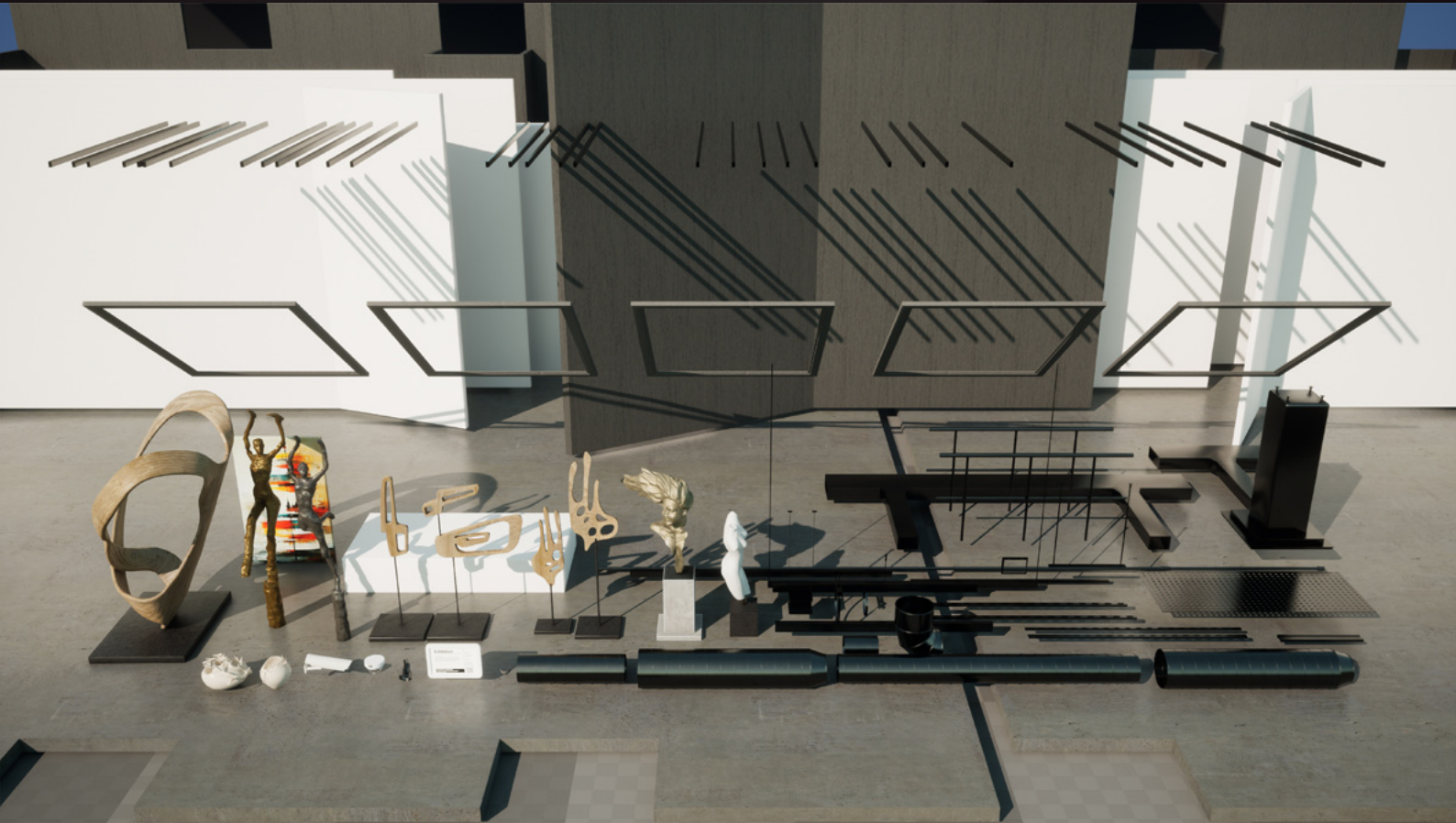
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overview scene 05