

hundo 3d people collections

COLLECTION 2211

PEOPLE FOR CARS 01

ADJUSTABLE MODELS

12 POSED PEOPLE

DIFFERENT FILEFORMATS AVALIABLE MODEL RELEASE | ROYALTY-FREE LICENSE HIGH QUALITY 3D MODELS

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2211 | ADJUSTABLE MODELS

ADJUSTABLE MODELS - TYPE 1

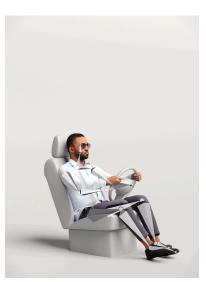
RIGGED MODELS

YOU CAN ADJUST POSE TO FIT DIFFERENT CARS

- You can adjust models pose by rotating bones
- This feature is available for: 3dsmax, C4D, Blender, Fbx
- Models, are rigged from sitting posed models, so they can be adjused to other sitting positions only and with limitations of the orginal pose











01 02 03 04 05



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ADJUSTABLE MODELS - TYPE 2

MODELS WITH SHAPEKEYS / MORPHING TARGETS / MORPHS

YOU CAN EASLY ADJUST HAND POSE TO FIT DIFFERENT CAR MODELS

- You can adjust models, by changing values of shapekeys / morphing targets / morphs
- This feature is available for: 3dsmax, C4D, Blender, Fbx







07 08 09

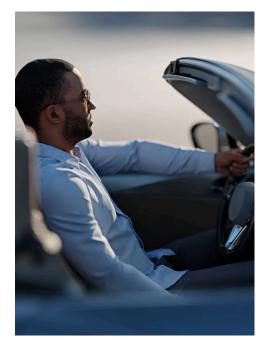


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EXAMPLES OF USE









01 02 03 04

* CAR MODELS NOT INCLUDED



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EXAMPLES OF USE









05 06 07 08

* CAR MODELS NOT INCLUDED



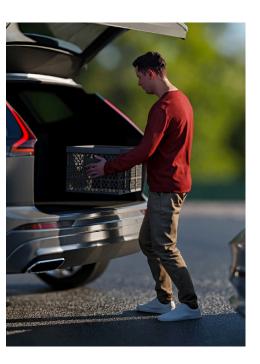
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EXAMPLES OF USE









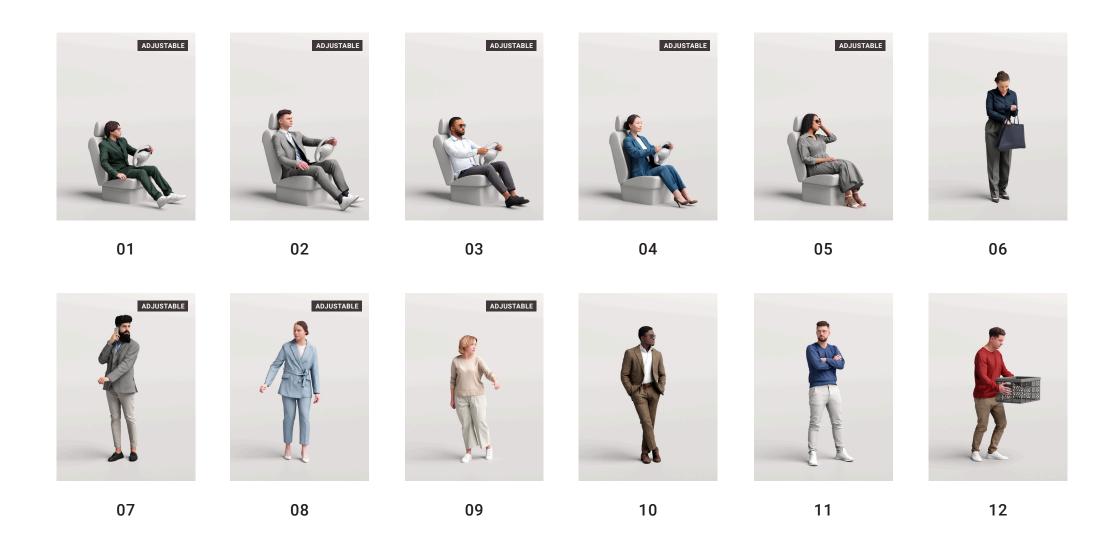
09 10 11 12

* CAR MODELS NOT INCLUDED



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3D MODELS IN THE COLLECTION





2211 | ADJUSTABLE MODELS



01

MODEL

0415148-MAN

- adjustable model RIGGED
- 3 LODs of the model:
- LOD0: 100K mesh + 8k textures
- LOD1: 30K mesh + 4k textures
- LOD2: 10K mesh + 2k textures
- PBR textures: Color, Specular, Roughness, Normal
- 4 color variations per model

Details

Masks - you will get masks for all cloths, so you'll be able to easily create your own variations



2211 | ADJUSTABLE MODELS



02

MODEL

0572892-MAN

- adjustable model RIGGED
- 3 LODs of the model:
- LOD0: 100K mesh + 8k textures
- LOD1: 30K mesh + 4k textures
- LOD2: 10K mesh + 2k textures
- PBR textures: Color, Specular, Roughness, Normal
- 4 color variations per model

Details

Masks - you will get masks for all cloths, so you'll be able to easily create your own variations



2211 | ADJUSTABLE MODELS



03

MODEL

0634731-MAN

- adjustable model RIGGED
- 3 LODs of the model:
- LOD0: 100K mesh + 8k textures
- LOD1: 30K mesh + 4k textures
- LOD2: 10K mesh + 2k textures
- PBR textures: Color, Specular, Roughness, Normal
- 4 color variations per model

Details

Masks - you will get masks for all cloths, so you'll be able to easily create your own variations



2211 | ADJUSTABLE MODELS



04

MODEL

0835283-WOMAN

- adjustable model RIGGED
- 3 LODs of the model:
- LOD0: 100K mesh + 8k textures
- LOD1: 30K mesh + 4k textures
- LOD2: 10K mesh + 2k textures
- PBR textures: Color, Specular, Roughness, Normal
- 4 color variations per model

Details

Masks - you will get masks for all cloths, so you'll be able to easily create your own variations



2211 | ADJUSTABLE MODELS



05

MODEL

0804599-WOMAN

- adjustable model RIGGED
- 3 LODs of the model:
- LOD0: 100K mesh + 8k textures
- LOD1: 30K mesh + 4k textures
- LOD2: 10K mesh + 2k textures
- PBR textures: Color, Specular, Roughness, Normal
- 4 color variations per model

Details

Masks - you will get masks for all cloths, so you'll be able to easily create your own variations



2211 | ADJUSTABLE MODELS



06

MODEL

0704239-WOMAN

- 3 LODs of the model:
- LOD0: 100K mesh + 8k textures
- LOD1: 30K mesh + 4k textures
- LOD2: 10K mesh + 2k textures
- PBR textures: Color, Specular, Roughness, Normal
- 4 color variations per model
- Different fileformats avaliable

Details

Masks - you will get masks for all cloths, so you'll be able to easily create your own variations



2211 | ADJUSTABLE MODELS



07

MODEL

0681427-MAN

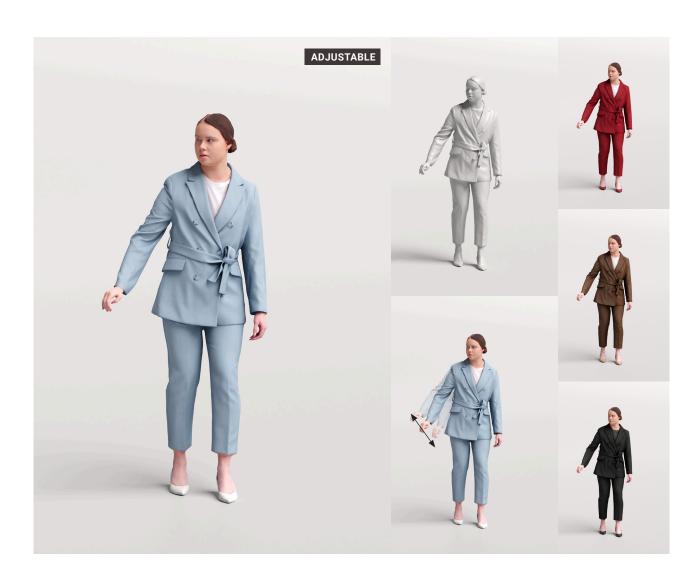
- adjustable model WITH SHAPEKEYS
- 3 LODs of the model:
- LOD0: 100K mesh + 8k textures
- LOD1: 30K mesh + 4k textures
- LOD2: 10K mesh + 2k textures
- PBR textures: Color, Specular, Roughness, Normal
- 4 color variations per model

Details

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2211 | ADJUSTABLE MODELS



08

MODEL

0433365-WOMAN

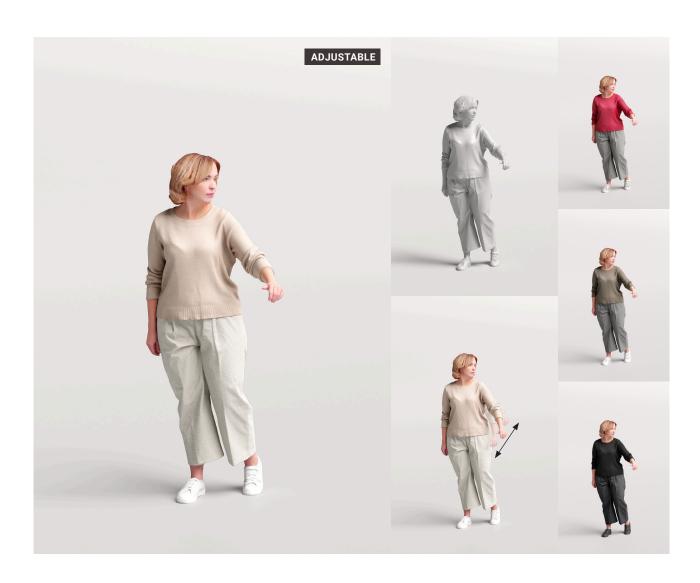
- adjustable model WITH SHAPEKEYS
- 3 LODs of the model:
- LOD0: 100K mesh + 8k textures
- LOD1: 30K mesh + 4k textures
- LOD2: 10K mesh + 2k textures
- PBR textures: Color, Specular, Roughness, Normal
- 4 color variations per model

Details

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2211 | ADJUSTABLE MODELS



09

MODEL

0945656-WOMAN

- adjustable model WITH SHAPEKEYS
- 3 LODs of the model:
- LOD0: 100K mesh + 8k textures
- LOD1: 30K mesh + 4k textures
- LOD2: 10K mesh + 2k textures
- PBR textures: Color, Specular, Roughness, Normal
- 4 color variations per model

Details

Masks - you will get masks for all cloths, so you'll be able to easily create your own variations



2211 | ADJUSTABLE MODELS



10

MODEL

0644964-MAN

- 3 LODs of the model:
- LOD0: 100K mesh + 8k textures
- LOD1: 30K mesh + 4k textures
- LOD2: 10K mesh + 2k textures
- PBR textures: Color, Specular, Roughness, Normal
- 4 color variations per model
- Different fileformats avaliable

Details

Masks - you will get masks for all cloths, so you'll be able to easily create your own variations



2211 | ADJUSTABLE MODELS



11

MODEL

0542354-MAN

- 3 LODs of the model:
- LOD0: 100K mesh + 8k textures
- LOD1: 30K mesh + 4k textures
- LOD2: 10K mesh + 2k textures
- PBR textures: Color, Specular, Roughness, Normal
- 4 color variations per model
- Different fileformats avaliable

Details

Masks - you will get masks for all cloths, so you'll be able to easily create your own variations



2211 | ADJUSTABLE MODELS



12

MODEL

0532191-MAN

- 3 LODs of the model:
 - LOD0: 100K mesh + 8k textures
- LOD1: 30K mesh + 4k textures
- LOD2: 10K mesh + 2k textures
- PBR textures: Color, Specular, Roughness, Normal
- 4 color variations per model
- Different fileformats avaliable

Details

Masks - you will get masks for all cloths, so you'll be able to easily create your own variations